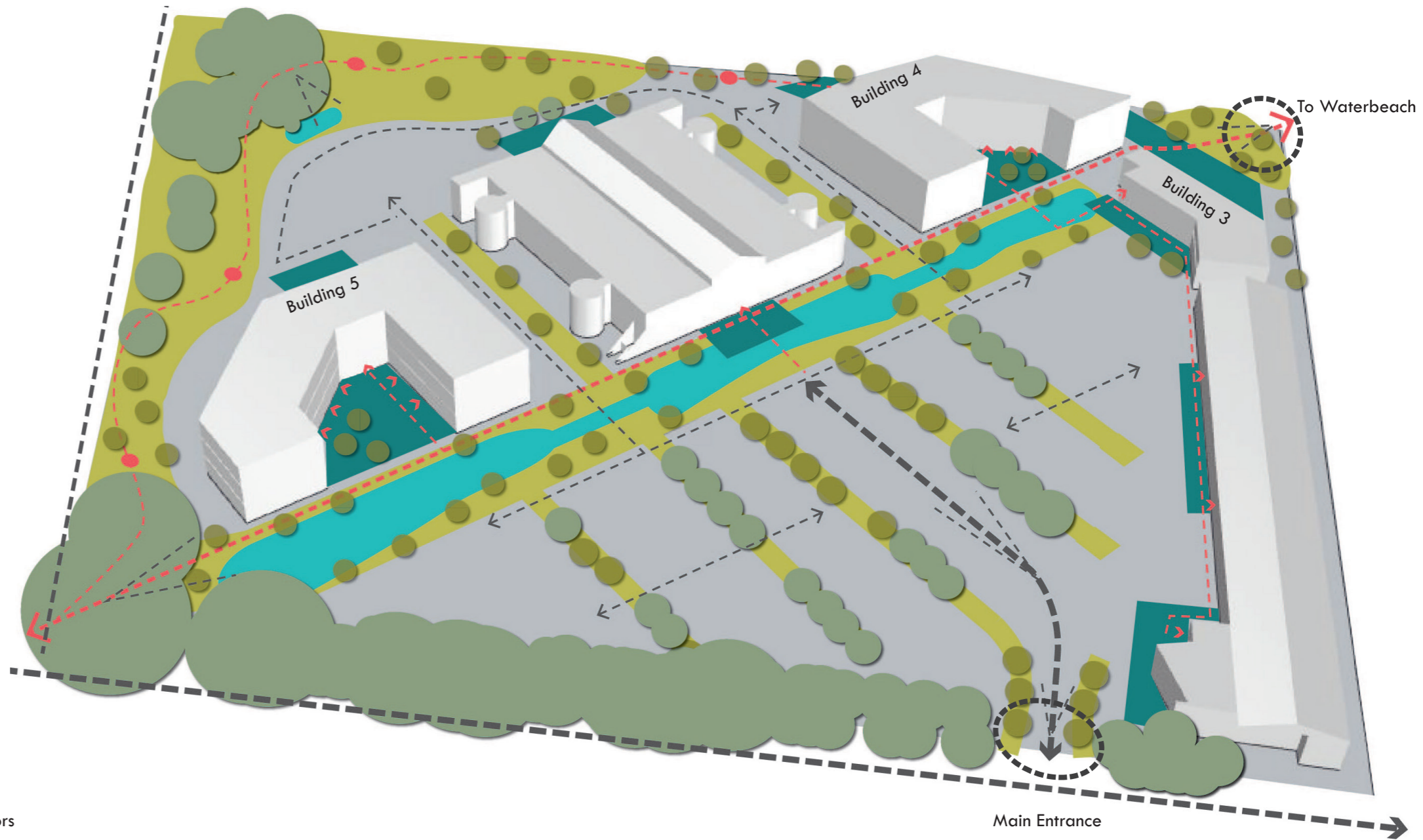













# Site Wide Landscape Principles

## Strategy includes:

- Naturalistic wetland habitat with swale running SW to NE of the site with bridge crossings for pedestrians & vehicles
- Native planting to boundary to provide screening and frame views to adjacent Waterbeach site
- Parkland/ garden tree planting with seasonal interest to inner site
- Specimen tree planting to form avenue along arrival to site & framing view to Stirling House
- Screening & tree planting to car parking, permeable paving
- Views to and from Waterbeach site at Gateway in NE corner
- Sense of arrival at main entrance & from Waterbeach; use of landform.
- Views from main entrance, to Stirling House, along swale & from ecology zone
- Create native ecology zone along Western edge/ NW corner of site- ecology corridor/ trail with native planting, bug hotels, pond etc
- Trim/ nature trail around site with green gym components that can also produce energy
- Courtyards to Buildings 3,4 & 5 that incorporate native trees and planting as well as spaces to meet for outdoor dining, coffee and work
- Outdoor work spaces around buildings plus in NE corner
- NE corner provides opportunities for work and social gathering
- Reform existing mounds into landforms that can provide seating features, amphitheatres and spatial edges
- Use of sunny spots for places to gather



## Key

- |   |                              |   |   |
|---|------------------------------|---|---|
|  | Existing trees retained      |  | Ecology zones/ corridors                  |
|  | New tree planting            |  | Break-out spaces- outdoor eating, working |
|  | Gateway/ Entrance            |  | Activity zones                            |
|  | Key View                     |  | Green screened Car parking                |
|  | Pedestrian (& cycle ) routes |   |   |
|  | Vehicular routes             |   |   |
|  | Swale                        |   |   |